رمزنگاری، امنیت اطلاعات و حریم خصوصی

ارائه: دکتر سیدعلی لاجوردی

بخش اول

اطلاعات مهم

- ایمیل: L8026070@gmail.com
- طرح درس و منابع مطالعاتی: https://learn.lajevardi.id.ir
- مطالعه منابع معرفی شده جدا توصیه می شود
- اطلاع رسانی در گروه کلاس
- حضور به موقع و فعال در کلاس
- ارائه اسلاید به صورت هفتگی دانشجویان به مدت ۴۵ دقیقه (ارسال اسلاید همراه پروژه پایانی)
- تحویل تمرینات به صورت کاغذی (زمان دو هفته). بدون تقلب و کپی!
- آزمون میان ترم: هفته ۱۰ ترم (در صورت نمره قابل قبول حذفی خواهد بود)
- ارسال پروژه پایانی به صورت فایل pdf و word به ایمیل تا قبل از آزمون پایانی
- آزمون پایانی کتاب بدون بدون اینترنت و گوشی همراه

Welcome Crypto!

- Crypto is amazing!
  - Can do things that seem impossible…
- Crypto is important and pervasive
  - It impacts each of us every day
- Crypto is fun!
  - Deep theory interacting with practice
  - Attackers' mindset, fun assignments

This is a tough class

- Mathematical prerequisites
  - Discrete math, probability, modular arithmetic
  - Mathematical maturity
    - Definitions, theorems, proofs, abstraction

- CS prerequisites
  - Pseudocode/algorithms, big-O notation
  - Programming assignments
    - Hard part should not be the programming, but the thought behind it
    - Some flexibility in language, but need to read code I provide

Course goals

- Understand the theoretical foundations for real-world cryptography
- When you encounter crypto in your career:
  - Understand the key terms
  - Understand the security guarantees needed/provided
  - Know how to use crypto
  - Understand what goes on “under the hood”
- “Crypto mindset”

Course non-goals

- Designing your own crypto schemes
  - This is hard!
- Implementing crypto for real-world use
  - This is hard!

- Course goal:
  realize when to consult an expert!

Cryptography (historically)

- "…the art of writing or solving codes…"

- Historically, cryptography focused exclusively on ensuring private communication
- between two parties sharing secret information in advance using "codes" (private-key encryption)

Modern cryptography

- Much broader scope!
  - Data integrity, authentication, protocols, …
  - The public-key setting
  - Group communication
  - More-complicated trust models
  - Foundations (e.g., number theory, quantum-resistance) to systems (e.g., electronic voting, privacy-preserving ML, blockchain, DeFi)

Cryptography (historically)

- "…the art of writing or solving codes…"

- Historically, cryptography was an art
  - Heuristic, unprincipled design and analysis
  - Schemes proposed, broken, repeat…

Modern cryptography

- Design, analysis, and implementation of mathematical techniques for securing information, systems, and distributed computations against adversarial attack

- Cryptography is now much more of a science
  - Rigorous analysis, firm foundations, deeper understanding, rich theory

- The “crypto mindset” has permeated other areas of computer security
  - Threat modeling
  - Proofs of security

Cryptography (historically)

- Used primarily for military/government applications, plus a few niche applications in industry (e.g., banking)

Modern cryptography

- Cryptography is ubiquitous!
  - Password-based authentication, password hashing
  - Secure credit-card transactions over the internet
  - Encrypted WiFi
  - Disk encryption
  - Digitally signed software updates
  - Bitcoin
  - …

Rough course outline

	Secrecy	Integrity
Private-key setting	Private-key encryption	Message authentication codes
Public-key setting	Public-key encryption	Digital signatures

- Building blocks
  - Pseudorandom (number) generators
  - Pseudorandom functions/block ciphers
  - Hash functions
  - Number theory

Classical Cryptography

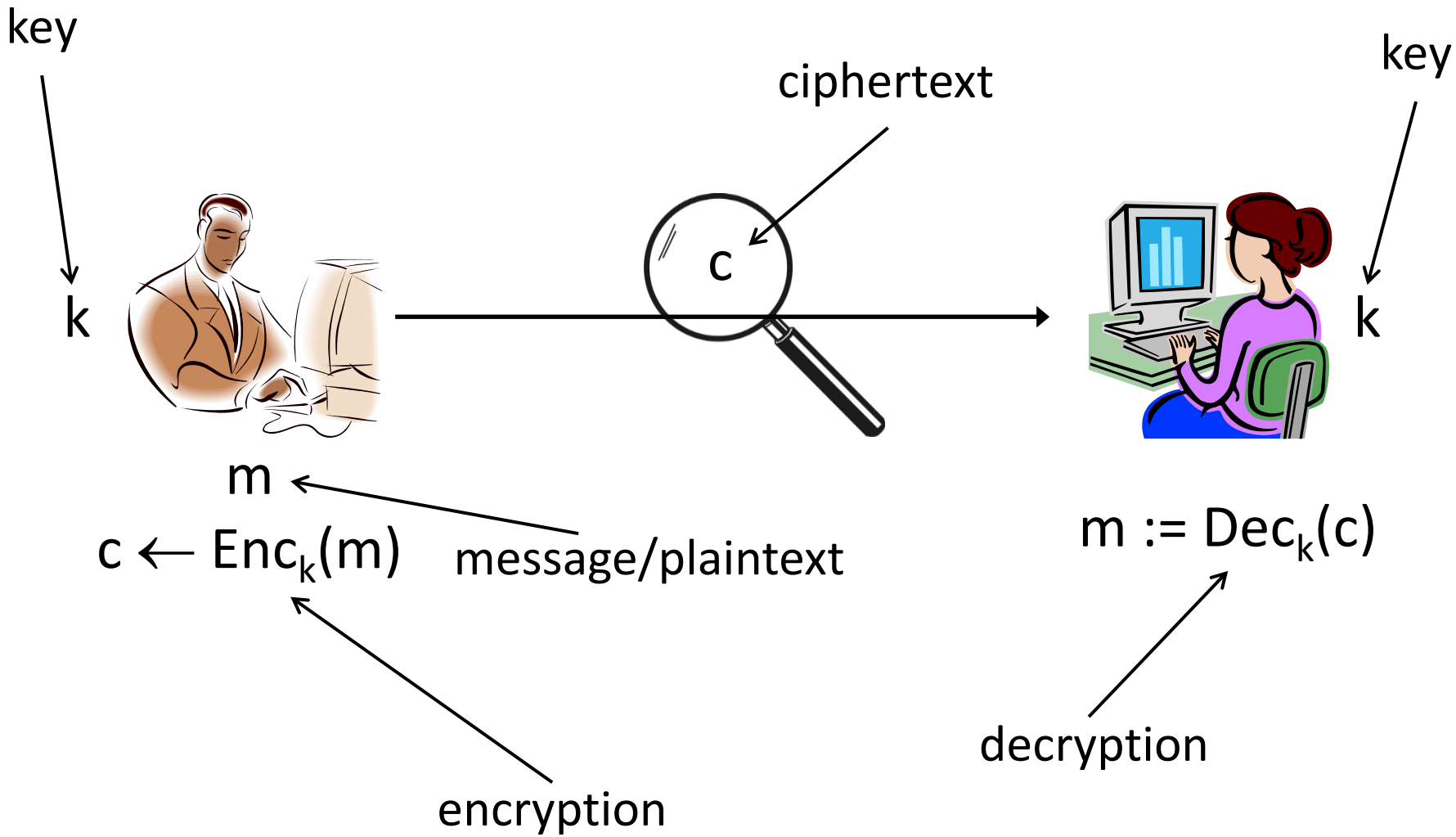
Classical cryptography

- Until the 1970s, exclusively concerned with ensuring secrecy of communication

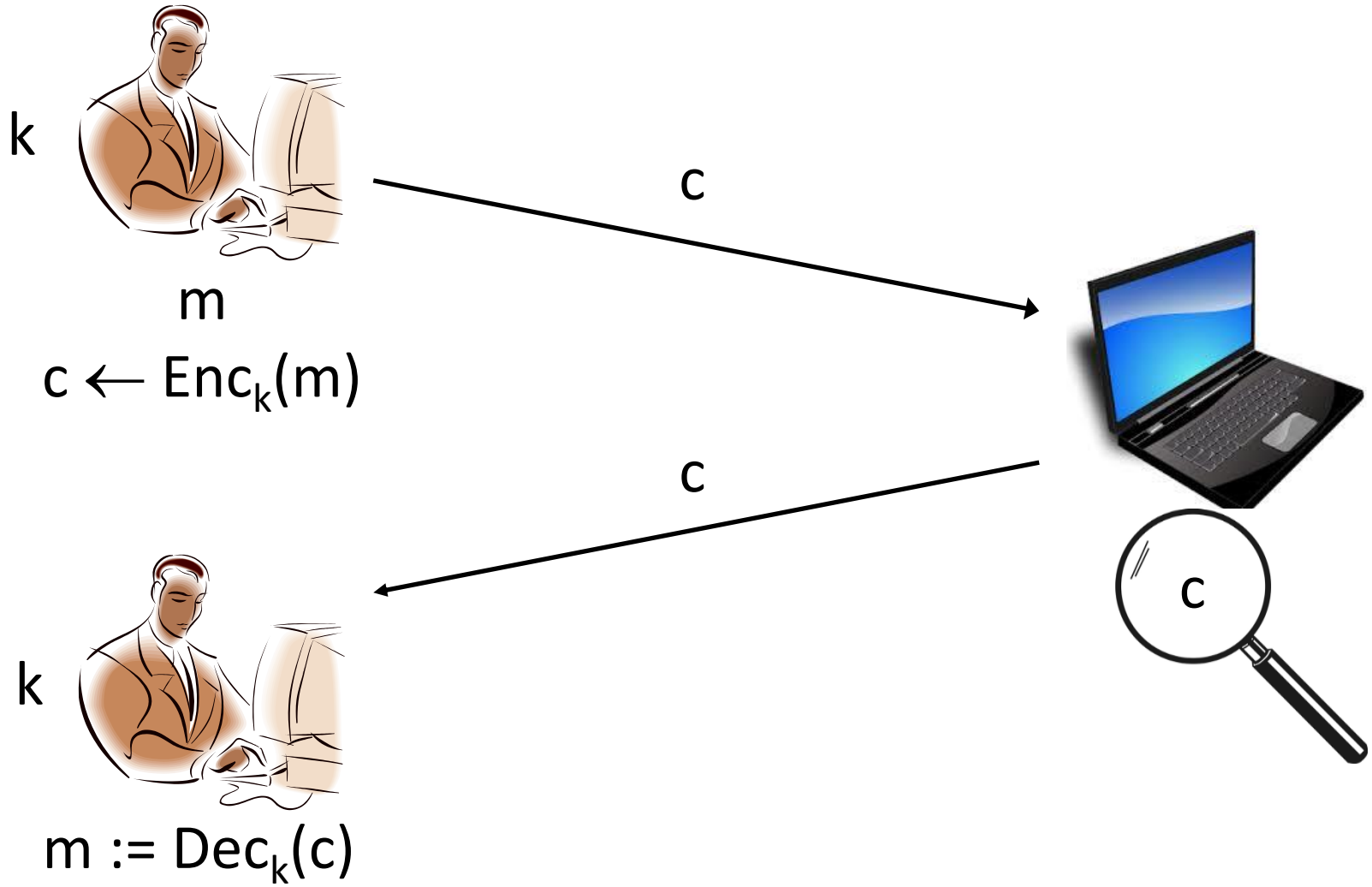
- I.e., encryption

- Until the 1970s, relied exclusively on secret information (a key) shared in advance between the communicating parties
- Private-key cryptography
  - aka secret-key / shared-key / symmetric-key cryptography

Private-key encryption



Private-key encryption



Private-key encryption

- A private-key encryption scheme is defined by a message space M and algorithms (Gen, Enc, Dec):
  - Gen (key-generation algorithm): outputs $k \in K$
  - Enc (encryption algorithm): takes key k and message $m \in M$ as input; outputs ciphertext c

    $c \leftarrow Enc_k(m)$
  - Dec (decryption algorithm): takes key k and ciphertext c as input; outputs m or "error"

    $m := Dec_k(c)$

For all $m \in \mathcal{M}$ and k output by Gen,

$Dec_k(Enc_k(m)) = m$

Kerckhoffs's principle

- The encryption scheme is not secret
  - The attacker knows the encryption scheme
  - The only secret is the key
  - The key must be chosen at random; kept secret

- Arguments in favor of this principle
  - Easier to keep key secret than algorithm
  - Easier to change key than to change algorithm
  - Standardization
    - Ease of deployment
    - Public scrutiny

The shift cipher

- Consider encrypting English text
- Associate ‘a’ with 0; ‘b’ with 1; …; ‘z’ with 25
  - $k \in K = \{0, \ldots, 25\}$
- To encrypt using key k, shift every letter of the plaintext by k positions (with wraparound)
- Decryption just does the reverse

```
helloworldz
ccccccccccc
-----------
jgnnqyqtnfb
```

Modular arithmetic

- x = y mod N if and only if N divides x-y
  - [x mod N] = the remainder when x is divided by N
  - I.e., the unique value $y \in \{0, \ldots, N-1\}$ such that x = y mod N

- 25 = 35 mod 10
- 25 ≠ [35 mod 10]
- 5 = [35 mod 10]

The shift cipher, formally

- M = {strings over lowercase English alphabet}
- Gen: choose uniform $k \in \{0, \ldots, 25\}$
- Enck(m1…mt): output c1…ct, where
  ci := [mi + k mod 26]
- Deck(c1…ct): output m1…mt, where
  mi := [ci - k mod 26]

- Can verify that correctness holds…

Is the shift cipher secure?

- No -- only 26 possible keys!
  - Given a ciphertext, try decrypting with every possible key
  - Only one possibility will “make sense”
  - (What assumptions are we making here?)

- Example of a “brute-force” or “exhaustive-search” attack

Byte-wise shift cipher

- Work with an alphabet of bytes rather than (English, lowercase) letters
  - Works natively for arbitrary data!

- Use XOR instead of modular addition
  - Essential properties still hold

Byte-wise shift cipher

- M = ({0,1}8)*(i.e., strings of bytes)
- Gen: choose uniform k$\in$K = {0x00, …, 0xFF}
  - 256 possible keys
- Enck(m1…mt): output c1…ct, where
  ci := mi $\oplus$ k
- Deck(c1…ct): output m1…mt, where
  mi := ci $\oplus$ k

- Verify that correctness holds…

Hexadecimal (base 16)

Hex	Bits	Decimal
0	0000	0
1	0001	1
2	0010	2
3	0011	3
4	0100	4
5	0101	5
6	0110	6
7	0111	7

Hex	Bits	Decimal
8	1000	8
9	1001	9
A	1010	10
B	1011	11
C	1100	12
D	1101	13
E	1110	14
F	1111	15

Hexadecimal (base 16)

- 0x10
  - 0x10 = 16*1 + 0 = 16
  - 0x10 = 0001 0000

- 0xAF
  - 0xAF = 16*A + F = 16*10 + 15 = 175
  - 0xAF = 1010 1111

ASCII

- Characters often represented in ASCII
  - 1 byte/char = 2 hex digits/char

Hex	Dec	Char		Hex	Dec	Char	Hex	Dec	Char	Hex	Dec	Char
0x00	0	NULL	null	0x20	32	Space	0x40	64	@	0x60	96	`
0x01	1	SOH	Start of heading	0x21	33	!	0x41	65	A	0x61	97	a
0x02	2	STX	Start of text	0x22	34	"	0x42	66	B	0x62	98	b
0x03	3	ETX	End of text	0x23	35	#	0x43	67	C	0x63	99	c
0x04	4	EOT	End of transmission	0x24	36	$	0x44	68	D	0x64	100	d
0x05	5	ENQ	Enquiry	0x25	37	%	0x45	69	E	0x65	101	e
0x06	6	ACK	Acknowledge	0x26	38	&	0x46	70	F	0x66	102	f
0x07	7	BELL	Bell	0x27	39	'	0x47	71	G	0x67	103	g
0x08	8	BS	Backspace	0x28	40	(	0x48	72	H	0x68	104	h
0x09	9	TAB	Horizontal tab	0x29	41	)	0x49	73	I	0x69	105	i
0x0A	10	LF	New line	0x2A	42	*	0x4A	74	J	0x6A	106	j
0x0B	11	VT	Vertical tab	0x2B	43	+	0x4B	75	K	0x6B	107	k
0x0C	12	FF	Form Feed	0x2C	44	,	0x4C	76	L	0x6C	108	l
0x0D	13	CR	Carriage return	0x2D	45	-	0x4D	77	M	0x6D	109	m
0x0E	14	SO	Shift out	0x2E	46	.	0x4E	78	N	0x6E	110	n
0x0F	15	SI	Shift in	0x2F	47	/	0x4F	79	O	0x6F	111	o
0x10	16	DLE	Data link escape	0x30	48	0	0x50	80	P	0x70	112	p
0x11	17	DC1	Device control 1	0x31	49	1	0x51	81	Q	0x71	113	q
0x12	18	DC2	Device control 2	0x32	50	2	0x52	82	R	0x72	114	r
0x13	19	DC3	Device control 3	0x33	51	3	0x53	83	S	0x73	115	s
0x14	20	DC4	Device control 4	0x34	52	4	0x54	84	T	0x74	116	t
0x15	21	NAK	Negative ack	0x35	53	5	0x55	85	U	0x75	117	u
0x16	22	SYN	Synchronous idle	0x36	54	6	0x56	86	V	0x76	118	v
0x17	23	ETB	End transmission block	0x37	55	7	0x57	87	W	0x77	119	w
0x18	24	CAN	Cancel	0x38	56	8	0x58	88	X	0x78	120	x
0x19	25	EM	End of medium	0x39	57	9	0x59	89	Y	0x79	121	y
0x1A	26	SUB	Substitute	0x3A	58	:	0x5A	90	Z	0x7A	122	z
0x1B	27	FSC	Escape	0x3B	59	;	0x5B	91	[	0x7B	123	{
0x1C	28	FS	File separator	0x3C	60	<	0x5C	92	\	0x7C	124	|
0x1D	29	GS	Group separator	0x3D	61	=	0x5D	93	]	0x7D	125	}
0x1E	30	RS	Record separator	0x3E	62	>	0x5E	94	^	0x7E	126	~
0x1F	31	US	Unit separator	0x3F	63	?	0x5F	95	_	0x7F	127	DEL

Source: http://benborowiec.com/2011/07/23/better-ascii-table/

Is this scheme secure?

- No -- only 256 possible keys!
  - Given a ciphertext, try decrypting with every possible key
  - If ciphertext is long enough, only one plaintext will “make sense”

- Sufficient key space principle
  - The key space must be large enough to make exhaustive-search attacks impractical
    - How large do you think that is?
  - Technical note: only true when the plaintext is sufficiently long

Can we improve the attack?

- Useful observations about ASCII
  - Only 128 valid ASCII chars (128 bytes invalid)
  - Only 0x20-0x7E printable
  - 0x41-0x7a includes all upper/lowercase letters
    - Uppercase letters begin with 0x4 or 0x5
    - Lowercase letters begin with 0x6 or 0x7

- Can we break the scheme without trying all 256 possible keys?

The Vigenère cipher

- The key is multiple characters, not just one
- To encrypt, shift each character in the plaintext by the amount dictated by the next character of the key
  - Wrap around in the key as needed
- Decryption just reverses the process

```
tellhimaboutme
cafecafecafeca
veqpjiredozxoe
```

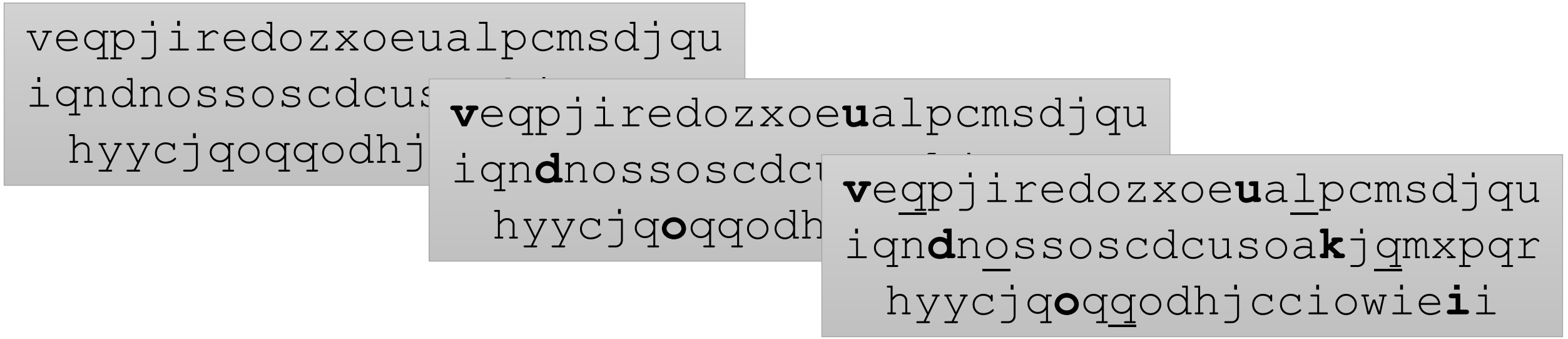
The Vigenère cipher

- Size of key space?
  - If keys are 14-character strings over the English alphabet, then key space has size $26^{14} \approx 2^{66}$
  - If variable length keys, even more…
  - Brute-force search becomes infeasible

- Does that mean the Vigenère cipher is secure?

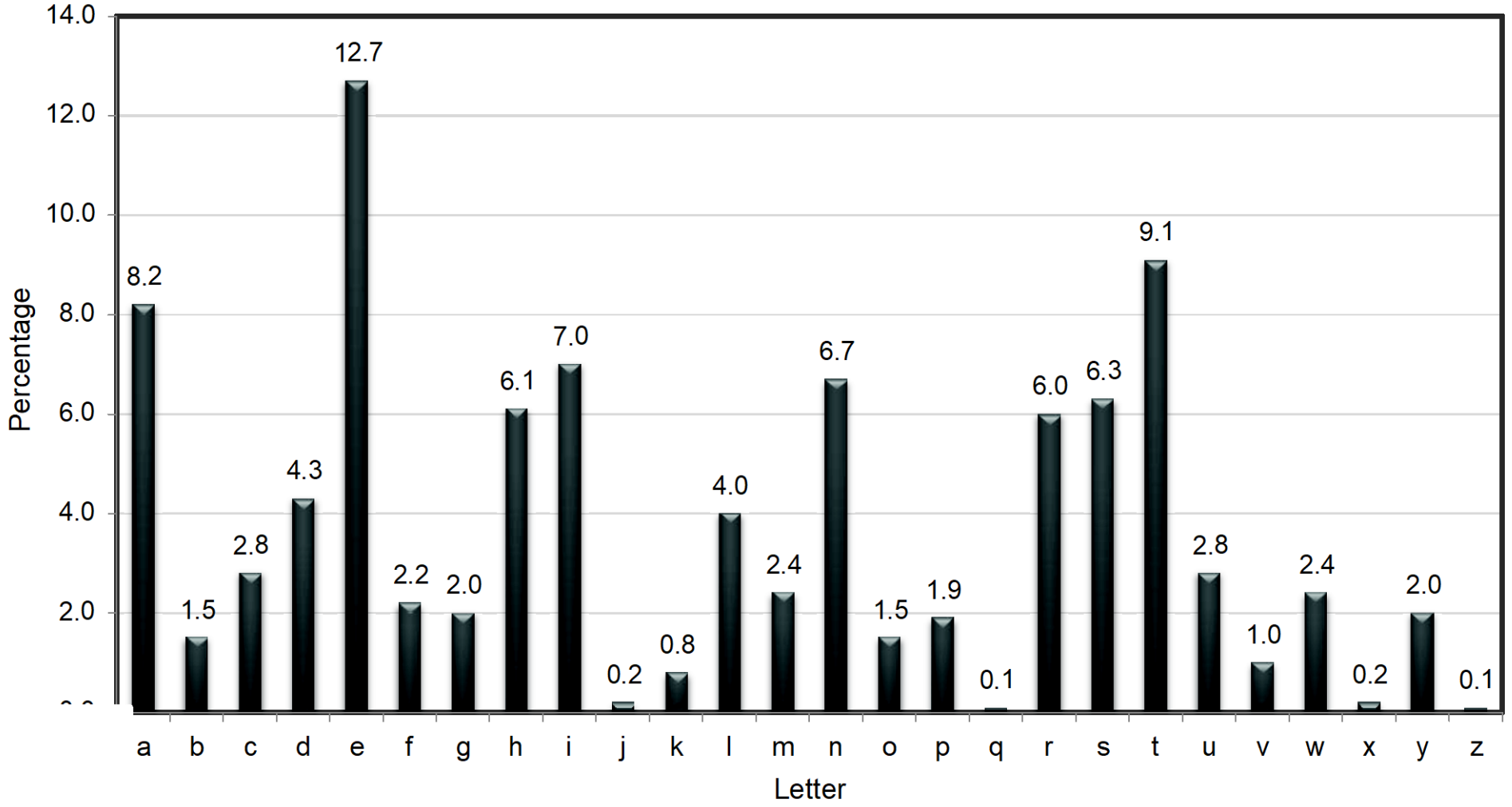
Attacking the Vigenère cipher

- Assume a 14-character key
- Observation: every 14th character is “encrypted” using the same shift



- Looking at every 14th character is (almost) like looking at a ciphertext encrypted with the shift cipher
  - Though a direct brute-force attack doesn’t work (why not?)

Using plaintext letter frequencies



Attacking the Vigenère cipher

- Look at every 14th character of the ciphertext, starting with the first
  - Call this the first “stream”
- Let α be the most common character appearing in this stream
- Most likely, α corresponds to the most common character of the plaintext (i.e., ‘e’)
  - Guess that the first character of the key is α - ’e’
- Repeat for all other positions

- This is somewhat haphazard … and does not use all the available information

A better attack

- Let pi ($0 \le i \le 25$) denote the frequency of the ith English letter in normal English plaintext
  - One can compute that $\Sigma_i \, p_i^2 \approx 0.065$
- Let qi denote the observed frequency of the ith letter in a given stream of the ciphertext
- If the shift for that stream is j, expect $q_{i+j} \approx p_i$ for all i
  - So expect $\Sigma_i \, p_i \, q_{i+j} \approx 0.065$
- Test for every value of j to find the right one
  - Repeat for each stream

Finding the key length

- The previous attack assumes we know the key length
  - What if we don’t?
- Note: can always try the previous attack for all possible key lengths
  - # of key lengths << # keys
- We can do better!

Finding the key length

- When using the correct key length, the ciphertext frequencies {qi} of any stream will be shifted versions of the {pi}
  - So $\Sigma\, q_i^2 \approx \Sigma\, p_i^2 \approx 0.065$
- When using an incorrect key length, expect (heuristically) that ciphertext letters are uniform
  - So $\Sigma\, q_i^2 \approx \Sigma\, (1/26)^2 = 1/26 = 0.038$

- In fact, good enough to find the key length N that maximizes $\Sigma\, q_i^2$ for some stream
  - Can verify key length by looking at other streams…

Byte-wise Vigenère cipher

- The key is a string of bytes
- The plaintext is a sequence of bytes
- To encrypt, XOR each character in the plaintext with the next character of the key
  - Wrap around in the key as needed
- Decryption just reverses the process

Example

- Say plaintext is “Hello!” and key is 0xA1 2F
- “Hello!” = 0x48 65 6C 6C 6F 21
- XOR with 0xA1 2F A1 2F A1 2F
- 0x48 ⊕ 0xA1
  - 0100 1000 ⊕ 1010 0001 = 1110 1001 = 0xE9

- Ciphertext: 0xE9 4A CD 43 CE 0E

Attacking the (variant) Vigenère cipher

- As before, two steps:
  - Determine the key length
  - Determine each byte of the key

- Let pi (for $0 \leq i \leq 255$) be the frequency of byte i in normal English (ASCII) plaintext
  - I.e., pi =0 for $i < 32$ or $i > 127$
  - I.e., p97 = frequency of ‘a’

- If {pi} are known, use same principles as before…
  - What if they are not known?

Determining the key length

- If the key length is N, every Nth character of plaintext is encrypted using the same “shift”
  - If we take every Nth character and calculate frequencies, we get the {pi} in permuted order
  - If we take every M^{th} character (M not a multiple of N) and calculate frequencies, we get something close to uniform
  - We don’t need to know the $\{p_i\}$ to distinguish these two!

Determining the key length

- For some candidate key length, tabulate q0, …, q255 for first stream and compute $\Sigma\ q_i^2$
  - If close to uniform, $\Sigma\ q_i^2 \approx 256 \cdot (1/256)2 = 1/256$
  - If a permutation of pi, then $\Sigma\ q_i^2 \approx \Sigma\ p_i^2$
    - Main point: will be much larger than 1/256
- So: compute $\Sigma\ q_i^2$ for each possible key length, and look for maximum value
  - Correct key length N should yield a large value for all N streams

Determining the ith byte of the key

- Assume the key length N has been determined
- Look at ith ciphertext stream
  - As before, all bytes in this stream were generated by XORing plaintext with the same byte of the key
- Try decrypting the stream using every possible byte value B
  - Get a candidate plaintext stream for each value

Determining the ith byte of the key

- When the guess B is correct:
  - All bytes in the plaintext stream will be between 32 and 126
  - Frequency of space character should be high
  - Frequencies of lowercase letters (as a fraction of all lowercase letters) should be close to known English-letter frequencies
    - Tabulate observed letter frequencies $p'_0, \ldots, p'_{25}$ (as fraction of all lowercase letters) in the candidate plaintext
    - Should find $\Sigma\ p'_i\ p_i \approx \Sigma\ p_i^2 \approx 0.065$, where pi corresponds to English-letter frequencies
    - In practice, take B that maximizes $\Sigma\ p'_i\ p_i$, subject to caveats above (and possibly others)

Complexity of the attack?

- Say the key length is known to be between 1 and L
- Determining the key length: O(L)
- Determining all bytes of the key: O(L)
- Total work: O(L)

- Brute-force key search: > 256^{L}

The attack in practice

- Attack is more reliable as the ciphertext length grows

- Attack still works for short(er) ciphertexts, but more “tweaking” and manual involvement may be needed